

Archestra Scripting Guide

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[Application Server Scripting Guide - Logic, Inc.](#)

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[Creating and Managing Archestra Graphics User 's Guide](#)

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Creating Archestra Pop-Ups. If you are familiar with InTouch, you have likely used the "Action" Script interface with InTouch Animations. When using Archestra objects with InTouch Modern, the Show Window function in animation cannot be used to call graphics that are not already instantiated.

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How To Use Archestra Graphic Wizards A very powerful and useful feature added in later versions of Archestra is the layering wizard. The layering wizard feature allows you to make versatile graphic symbols fitting multiple scenarios. Some ways I have seen wizards used is to represent several types of motors in a single symbol, or analog displays [...]

[How To Use Archestra Graphic Wizards - Learn SCADA](#)

Read and Write the Excel Data Using an Application Server Script This section explains reading and writing Excel data from Application Server using a custom script function library. 1. Download the ExcelOperations.zip file to your GR node and extract the contents to a local directory. In this example, we use C:/TEMP/Excel. 2.

[Wonderware Application Server Scripting Implementations...](#)

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A feature of Archestra System Platform is the ability to import binary compiled Dynamic Link Libraries (DLL 's) into the galaxy. Once imported the DLL is converted into an Archestra Script Function Library or aaSLIB file. These libraries are then immediately available for use in any of the Archestra Graphic script functions.

[TutorialDataGrid - Learn SCADA](#)

Archestra Scripting Guide Intouch(R) Reference Guide \$29 Step By Step Archestra Scripting (Digital Download) Step By Step Archestra Scripting is a 3 part guide to creating basic scripts using the built-in scripting language, custom scripts in C# imported as DLL's and creating your own custom client controls such as data grids.

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Acces PDF Archestra Manual (Version 2.0) to ... Creating and Managing Archestra Graphics User's Guide. Explains how you create and manage graphical symbols using the Archestra Symbol Editor within the Integrated Development Environment (IDE). Wonderware Application Server Scripting Guide. Reference for the scripting language in Page 14/25

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The sample code in this Tech Note runs in Archestra Synchronous Scripting mode. This code explains the following recommended practices: Insert a data row into a database table when the AppEngine 's ScanCyclesCnt (built-in) attribute has a data change.

[Wonderware Application Server Scripting Guide](#)

In Archestra scripting, some .Net codes could fail if not using proper text encoding, and could cause a script to exit without completion. The UTF8Encoder is the default BinaryStream decoder in .Net 4.5. To enable an Archestra script to decode ASCII XML data, for example, insert the following snippet:

Copyright code : 50223d00fb77e1ebd07eb5462686c973